



BEN MEYER

Animator/Rigger

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💻 meben.org

📍 New York, NY

EDUCATION

BFA COMPUTER ART, ANIMATION, VFX

School of Visual Arts
2018-2022

EXPERTISE

3D Animation

Rigging

Tech Anim

Modeling

Sculpting

Python

SOFTWARE

Maya

Unreal Engine

Adobe Suite

Advanced Skeleton

mGear

BroTools

Unity

Zbrush

Experience

May 2024-Present

○ Iridium Studios 3D Facial Animator

- Sole facial animator for cinematics across a diverse cast of characters
- Enhanced facial rigs to improve functionality, range, and performance quality
- Occasionally rebuilt blendshape systems to support expressive, story-driven animation

March 2025

○ FGX Creative Rigger

- Improved and fixed an existing rig for a modern Crayola campaign, optimizing it for Unreal Engine implementation.

Oct 2024-Jan 2025

○ Story Leaf 3D Animator

- Refined a character's animation style for an influencer campaign, developing pose libraries and animating ~30-second spots
- Streamlined shot workflows in collaboration with rigging and look dev teams

Aug 2022-April 2024

○ HOPR Freelance Animator/Rigger

- Delivered character and prop rigging and animation under tight deadlines for clients like Google Firebase, Android, and Chrome
- Collaborated across teams to maintain both creative and technical excellence

Jun 2023-Sep 2023

○ VINCI GAMES Freelance Character Rigger

- Developed main avatar rigs with precise skin-weighting optimized for Unity, including clothing for both male and female characters
- Troubleshooted skinning issues and re-rigged NPCs and facial rigs for in-game and cinematic applications

May 2022-Dec 2022

○ OPSYOP Freelance Rigger/Tech Anim Artist

- Experience in character and prop rigging, cloth simulation, secondary animation, and shot-sculpting
- Contributed to projects for Respawn's Apex Legends, Aldi, The General Insurance, and Supercell

Oct 2022-Dec 2022

○ HUMXN Freelance Animator/Rigger

- Rigged apparel for Metahuman characters and implemented assets in Unreal Engine
- Created character poses for a campaign in collaboration with Louis Vuitton

Honors & Awards

2022
Best in Show - CG Film
SVA's Class of 2022 Thesis Showcase

2022
SVA Alumni Scholarship
Received to help fund my thesis project, "MIDAS"

2021
Ray Lee Jr. Legacy
Foundation Award
Received to help fund my thesis project, "MIDAS"

2020
Funniest Animation
Nathan Love Worshipper Animation Contest